Simulating chemistry Enabling novel approaches for modelling the electronic structure of molecules

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#### Why "computer chemistry"?

Sketching models and equations



• molsturm





#### Why "computer chemistry"?

- Experiments are expensive (money, people, time)
- 1 droplet water<sup>1</sup>:  $1.7 \cdot 10^{21}$  particles
- Experiments only measure averages
- Sometimes hard to link to physical laws
- $\Rightarrow$  Cooperative research of experiment and theory
- $\Rightarrow$  Standard practice in industry and research

<sup>&</sup>lt;sup>1</sup>Assume 0.05 ml.

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# Describing chemistry



# Quantum chemistry

- Goal: Describing chemical reactivity / properties
- Physics at the atomic level: Quantum physics
- $\bullet~\mbox{Quantum physics}$  + chemistry  $\rightarrow~\mbox{quantum chemistry}$
- ⇒ Electronic Schrödinger equation:

$$\hat{\mathcal{H}}\Psi_i = E_i \Psi_i$$

- Defines energy  $E_i$
- Solving allows to probe arbitrary properties via  $\Psi_i$



# Electronic Schrödinger equation

• Electronic Schrödinger equation:

$$\hat{\mathcal{H}}\Psi_i = E_i \Psi_i$$

- $\bullet$  Hamiltonian  $\hat{\mathcal{H}}:$  Contains physics and molecular structure
- State  $\Psi_i \in H^2(\mathbb{R}^{3N}, \mathbb{C})$  (N: Number of electrons)
- Energy  $E_i \in \mathbb{R}$ : Eigenvalue corresponding to  $\Psi_i$
- Most important: Ground state energy  $E_0$  and  $\Psi_0$
- One  $\hat{\mathcal{H}}$  for each structure
- $\Rightarrow$  Many equations to solve



# Solving the Schrödinger equation: How hard can it be?

• Main ingredient: Min-max principle<sup>1</sup>:

$$E_0 \le \min_{\Psi \in S} \mathcal{E}(\Psi) = \min_{\Psi \in S} \frac{\left\langle \Psi \middle| \hat{\mathcal{H}} \Psi \right\rangle}{\left\langle \Psi \middle| \Psi \right\rangle}$$

where  $S\subset H^1(\mathbb{R}^{3N},\mathbb{C})$  and  $L^2(\mathbb{R}^{3N},\mathbb{C})$  inner product  $\langle\,\cdot\,|\,\cdot\,\rangle$ 

- Discretisation: Curse of dimensionality:
  - $\langle \, \cdot \, | \, \cdot \, \rangle$  involves integral over 3N-dim. space
  - Assume 2 quadrature points only
  - Chloromethane:  $N=26 \Rightarrow 2^{78} \approx 3\cdot 10^{23}$  quadrature points

<sup>&</sup>lt;sup>1</sup>Because of technical details we can use  $H^1$  instead of  $H^2$ .



## Now what?

- Need a suitable inexact model
- Plenty have been developed
- Our focus: Hartree-Fock approximation
  - Single-particle functions:  $\psi_i \in H^1(\mathbb{R}^3, \mathbb{R})$
  - Slater-determinant:

$$\Phi = \frac{1}{\sqrt{N}} \det \begin{pmatrix} \psi_1(\underline{r}_1) & \psi_2(\underline{r}_1) & \cdots & \psi_N(\underline{r}_1) \\ \psi_1(\underline{r}_2) & \psi_2(\underline{r}_2) & \cdots & \psi_N(\underline{r}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \psi_1(\underline{r}_N) & \psi_2(\underline{r}_N) & \cdots & \psi_N(\underline{r}_N) \end{pmatrix}$$

 $\bullet\,$  Subspace S: Choose the best single-determinant subspace



## Hartree-Fock approximation

• For trial determinant  $\tilde{\Phi}$  made up of  $\{\tilde{\psi}_i\}_i$ :

$$E_0 \le E_0^{\mathsf{HF}} \le \mathcal{E}^{\mathsf{HF}}\left(\tilde{\Phi}\right)$$

- $\Rightarrow$  Minimisation problem for  $\{\tilde{\psi}_i\}_i$ 
  - Unique minimising set  $\Theta^0 = \{\psi_i^0\}_i$  exists!
  - Euler-Lagrange equations:

$$\hat{\mathcal{F}}_{\Theta^0}\psi_i^0 = \varepsilon_i\psi_i^0 \qquad \qquad \left\langle \psi_i^0 \middle| \psi_j^0 \right\rangle = \delta_{ij}$$

- Fock operator  $\hat{\mathcal{F}}_{\Theta^0}$  depends on solution
- $\Rightarrow$  Self-consistent field problem



# The standard approach

- Note: HF is in single-particle space, i.e. 3D
- Discretise  $\hat{\mathcal{F}}_{\Theta^0}$  in a basis  $\{\varphi_{\mu}\}_{\mu}$
- $\Rightarrow$  Problem now: Find the lowest-energy  $\{\psi_i^0\}_i$ , built from  $\{\varphi_\mu\}_\mu$ 
  - Self-consistent field procedure:
    - **1** Guess trial coefficients  $\mathbf{C}^{(0)}$
    - **2** Build trial Fock matrix  $\mathbf{F}^{(0)}$
    - **③** Solve Euler-Lagrange equations  $\Rightarrow$  New  $\mathbf{C}^{(1)}$
    - ${f 0}$  Build next Fock matrix  ${f F}^{(1)}$
    - 6 Repeat

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#### The standard basis: Gaussian-type basis sets



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# Alternatives

- Gaussians: Not physical, but cheap
- Tuned to be good in the regions where chemistry happens
- $\Rightarrow$  Implicit assumptions:
  - Electron is close to the nucleus
  - Valence region
  - There are cases where these are violated!
  - How about alternatives?



# Alternatives

- Gaussians: Not physical, but cheap
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  - There are cases where these are violated!
  - How about alternatives?
  - Many exist!



#### Alternatives: Coulomb-Sturmians

$$\varphi_{\mu}^{\mathsf{CS}}(\underline{r}) = P_{nl}(r) \exp(-kr) \cdot Y_{l}^{m}(\underline{\hat{r}})$$



molsturm

# Challenge: Deviating Fock matrix structures



- Required numerical procedures differ
- Details should be hidden from SCF

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#### Aims of molsturm

#### Integral backends

#### Post HF methods



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#### molsturm structure

#### Integral backends

#### Post HF methods





- Dimensionality of chemistry is enormous
- Modelling actual experiments: Approximate methods
- Sources of error:
  - Method (i.e. Hartree-Fock instead of Schrödinger)
  - Discretisation (i.e. Basis set)
  - Numerics (i.e. convergence tolerance)
- Ideal balancing point strongly dependent on problem
- $\Rightarrow$  Need framework to try things
- $\Rightarrow$  Main motivation for molsturm

# Acknowledgements



James Avery



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# Questions?

- Code: https://molsturm.org
- Paper: https://michael-herbst.com/molsturm-design.html
- Thesis: https://michael-herbst.com/phd-thesis.html
- Email: michael.herbst@iwr.uni-heidelberg.de Blog: https://michael-herbst.com/blog



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• Actual expression in source code

 $\begin{aligned} \mathbf{D} &= \mathbf{A} + \mathbf{B}, \\ \mathbf{E} &= \mathbf{D}\mathbf{C}, \\ &\underline{\boldsymbol{y}} &= \mathbf{E}\underline{\boldsymbol{x}}, \end{aligned}$ 

• Actual expression in source code

D = A + B, E = DC, $\underline{y} = E\underline{x},$ 

$$\boxed{\mathbf{D}} = \boxed{\mathbf{A}} + \boxed{\mathbf{B}} = \boxed{\mathbf{A}}^{+}_{\mathbf{A}}$$

• Actual expression in source code

$$D = A + B,$$
  

$$E = DC,$$
  

$$\underline{y} = E\underline{x},$$

$$\mathbf{E}$$
 =  $\mathbf{D}$  ·  $\mathbf{C}$ 

• Actual expression in source code

$$D = A + B,$$
  

$$E = DC,$$
  

$$\underline{y} = E\underline{x},$$

$$\mathbf{E} = \mathbf{A}^{+} \mathbf{B} \cdot \mathbf{C} = \mathbf{A}^{+} \mathbf{C}$$

• Actual expression in source code

$$D = A + B,$$
  

$$E = DC,$$
  

$$\underline{y} = \underline{E}\underline{x},$$

$$\underline{\underline{y}} = \mathbf{\underline{E}} \underline{\underline{x}} = \underbrace{\mathbf{\underline{x}}}_{\mathbf{\underline{A}} = \mathbf{\underline{B}}} \underbrace{\underline{\underline{x}}}_{\mathbf{\underline{B}}} = (\mathbf{A} + \mathbf{B}) \mathbf{C} \underline{\underline{x}}$$